



# SRI KUALA LUMPUR PRIMARY INTERNATIONAL SCHOOL

## FEE SCHEDULE

*For Academic Years beginning 1<sup>st</sup> January 2026 onwards*

<b>Application Fee</b>	600	<i>All applicants wishing to join SKLIS are required to pay the Application Fee prior to enrolment.</i>
<b>Registration Fee</b>	5,000	<i>All new students are required to pay the Registration Fee on enrolling at SKLIS.</i>
<b>Refundable Security Deposit</b>	7,000	<i>All students are required to maintain the security deposit at its full amount for the duration of their enrolment.</i>
<b>Tuition Fees</b>		
	<b>Amount Payable Each Semester</b>	<b>Total Fee Per Calendar Year</b>
<b>YEAR 1</b>	11,450	22,900
<b>YEAR 2</b>	11,850	23,700
<b>YEAR 3</b>	12,250	24,500
<b>YEAR 4</b>	12,600	25,200
<b>YEAR 5</b>	13,000	26,000
<b>YEAR 6</b>	13,450	26,900

*Tuition Fees for all Years are due and payable **ONE CALENDAR MONTH** before the start of the Semester.*

*Tuition Fees are based on **Two Semesters for each Academic Year** and are non-refundable and non-transferable.*

*The Security Deposit is refundable subject to the Rules & Regulations regarding sufficient notice of termination of studies at Sri Kuala Lumpur International School (SKLIS).*

*Tuition Fees are inclusive of Tea Break, Lunch, Student Accident Insurance Cover (terms & conditions apply), Computer, Library, Music and Internet Access.*

*The School reserves the right to adjust fees after giving prior notice of not less than 3 months.*

*With regard to school rules, insurance, admission forms and circulars, the words "Term" and "Semester" shall be interchangeable and shall have the same meaning.*

### **Payment Mode**

~ **CASH or CHEQUE** payable to **OTHMAN MERICAN EDUCATIONAL DEVELOPMENT BHD**

~ **BANK TRANSFER** may be made to **Public Bank Berhad Account Number 3184890830**

*When paying by bank transfer, a copy of the bank transfer slip must be forwarded to the Accounts Department with your child(ren)'s name via email to [accounts\\_dept@srikl.edu.my](mailto:accounts_dept@srikl.edu.my)*

